

**Sha'tar - Basic Reputation Points**

Each point of reputation gained with The Aldor or The Scryers also earns a half point of reputation with The Sha'tar - up to Friendly 5999/6000.  
Tempest Keep mobs (Botanica, Mechanar, Arcatraz) all generate Sha'tari rep, through to Exalted. (12 - 24 for trash, 90 - 120 for bosses)

**Sha'tar - Reputation Quests** ® = Repeatable**Terokkar Forest (Shattrath City)**

Quest Name	Turn In		Receive					Requires			Quest From
	Qty	Description	Rep	Exp	GP	Qty	Description	Fac	Lvl	Pre	
1. A'dal (optional?)		(speak to A'dal)	10	5500	0			N	60	-	Haggard War Veteran
2. City of Light		(follow scripted tour of city)	0	5500	0			N	60	1	Khadgar
3. Allegiance to the Aldor/Scryers		(choose allegiance)	1750	0	0	3500	Aldor or Scryer Rep.	N	60	2	Khadgar
4. Ishanah / Vorenthal the Seer		(speak to Ishanah or Vorenthal)	5	1100	0	10	Aldor or Scryer Rep.	=F	60	3	Khadgar
1. Firewing Signets (Scryer)	10	Firewing Signet	125	11000	0			=F	62	-	Magistrix Fyalenn
® Single Firewing Signet	1	Firewing Signet	12.5	0	0			=F	62	1	Magistrix Fyalenn
® More Firewing Signets	10	Firewing Signet	125	0	0			=F	62	1	Magistrix Fyalenn
1. Synthesis of Power (Scryer)	1	Arcane Tome	175	15800	0	1	Arcane Rune	=F	64	-	Voren'thal the Seer
® Arcane Tomes	1	Arcane Tome	175	0	0	1	Arcane Rune	=F	64	1	Voren'thal the Seer
1. Sunfury Signets (Scryer)	10	Sunfury Signet	125	12650	0			=F	68	-	Magistrix Fyalenn
® Single Sunfury Signets	1	Sunfury Signet	12.5	0	0			=F	68	1	Magistrix Fyalenn
® More Sunfury Signets	10	Sunfury Signet	125	0	0			=F	68	1	Magistrix Fyalenn
1. Marks of Kil'jaeden (Aldor)	10	Mark of Kil'jaeden	125	11000	0			=F	62	-	Adyen the Lightwarden
® Single Marks of Kil'jaeden	1	Mark of Kil'jaeden	12.5	0	0			=F	62	1	Adyen the Lightwarden
® More Marks of Kil'jaeden	10	Mark of Kil'jaeden	125	0	0			=F	62	1	Adyen the Lightwarden
1. A Cleansing Light (Aldor)	1	Fel Armament	175	15800	0	1	Holy Dust	=F	64	-	Ishanah
® Fel Armaments	1	Fel Armament	175	0	0	1	Holy Dust	=F	64	1	Ishanah
1. Marks of Sargeras (Aldor)	10	Mark of Sargeras	125	12650	0			=F	68	-	Adyen the Lightwarden
® Single Marks of Sargeras	1	Mark of Sargeras	12.5	0	0			=F	68	1	Adyen the Lightwarden
® More Marks of Sargeras	10	Mark of Sargeras	125	0	0			=F	68	1	Adyen the Lightwarden
1. For the Fallen	20	Dreadfang Widows	250	11000	6g60			N - F	64	-	Vindicator Haylen
2. Terokkarrantula	1	Terokkarrantula killed	250	11000	6g60	1	choose from 4 items	N - F	65	1	Vindicator Haylen
3. Return to Sha'tari Base Camp		(speak to Commander Ra'vaj)	250	11000	4g95			N - F	65	2	Vindicator Haylen
Taken in the Night	6	Freed Sha'tar Warrior	250	11000	9g90			N - F	63	-	Scout Navrin
1. The Dread Relic	1	Dread Relic recovered	250	11300	10g28			N - F	65	-	Oakun
2. Evil Draws Near	1	Teribus the Cursed (Elite)		11000		1	choose from 3 items	N - F	65	1	Oakun
1. An Improper Burial	16	(bodies burned)	250	11000	6g60			N - F	65	-	Commander Ra'vaj
2. A Hero is Needed	17	various Auchentai slain	250	11000				N - F	65	1	Commander Ra'vaj
3. The Fallen Exarch	1	coffin contents destroyed	250	11000		1	choose from 4 items	N - F	65	2	Commander Ra'vaj
1. I See Dead Draenei		(speak to Ramdor)	25	2900	0			N - F	64	-	Ha'lei
2. Ezekiel		(speak to Ezekiel)	10	1150	0			N - F	64	1	Ramdor the Mad
3. What Book? I Don't See Any Book (group)	1	"Dirty" Larry defeated	250	11650	0			N - F	64	2	Ezekiel
4. The Master's Grand Design?		(speak to Nitrin)	75	5800	0			N - F	64	3	"Dirty" Larry
5. Vision of the Dead (group)	3	various animal parts	250	11650	0			N - F	64	4	Nitrin the Learned

## The Sha'tar - Faction Quests and Turn-ins

Terokkar Forest (cont'd)		Turn In		Receive				Requires			Quest From
Quest Name	Qty	Description	Rep	Exp	GP	Qty	Description	Fac	Lvl	Pre	Quest From
6. Levixus the Soul Caller (gp)	1	Levixus defeated	500	17450	0	1	choose from 4 items	N - F	64	5	Nitrin the Learned
7. Everything Will Be Alright	1	Exarch Maladar (Auch Crypts)	500	17450	0	1	choose from 4 items	N - F	64		Greatfather Aldrimus
Trial of the Naaru: Mercy (Heroic)	1	Unused Axe of the Executioner	500	0	0				70		A'dal
Trial of the Naaru: Strength (Heroic)	1	Kalithresh's Trident (Steam Vaults)	500	0	0				70		A'dal
Trial of the Naaru: Tenacity (Heroic)	1	Millhouse Manastorm rescued (Arcatraz)	500	0	0				70		A'dal
Trial of the Naaru: Magtheridon	1	Magtheridon slain	500	0	13g20	1	<b>The Tempest Key</b> Phoenix-fire Brand (ring)		70		A'dal
<b>Auchindoun</b>											
0. Trouble at Auchindoun (optional?)		(speak to Mahfuun or Masuud)	150		0	150	Lower City rep	N - F	70	-	Spymistress Highcrown
1. The Codex of Blood	1	Codex of Blood (Shadow Labyrinth)	350	0	9g99	350	Lower City rep	N - F	70	?	Exarch Masuud (Aldor) Field Cmr. Mahfuun (Scryer)
2. Into the Heart of the Labyrinth (Raid)	1	Murmur slain (Shadow Labyrinth)	500		15g	1 500	choose from 4 items Lower City rep	N - F	70	1	(d) The Codex of Blood
1. Find Spy To'gun (Raid)		(find To'gun in Shadow Lab's)	250	13350	8g			N - F	70	-	Spy Grik'tha
2. The Soul Devices (Raid)	5	Soul Device (Shadow Lab's)	350	0	20g	1 350	choose from 4 socketed Lower City rep	N - F	70	1	Spy To'gun
<b>Shadowmoon Valley</b>											
4. Akama's Promise		(speak to A'dal in Shattrath C.)	* 1000	19000	0	1	choose from 6 items	N - F	70	**Y	Akama
1. The Journal of Val'zareq: Portends of War		(speak to Marcus Auralion)	150	9500				N - F	68		(d) the Journal of Val'zareq
2. Battle of the Crimson Watch (group)	?	Crimson Sigil Forces annihilated	500	19000	13g20	1 1	choose from 4 items Offering of the Sha'tar	N - F	70		[Crystal Prison]
<b>Tempest Keep</b>											
(10.) Special Delivery to Shattrath City	1	(deliver the Ata'mal Crystal to A'dal)	1000	19000	13g20	1 1	Choose from 3 items Blessing of A'dal		68	*Y	Image of Nexus-Prince Haramad
11. How to Break Into the Arcatraz	1	Top Shard (the Botanica)	1000	0	13g20	1	Choose from 5 items		68	1	A'dal
	1	Bottom Shard (the Mechanar)				1	Key to the Arcatraz				
12. Harbinger of Doom	1	Harbinger S kyriss (Arcatraz)	1000	0	13g20	1	choose from 3 (neck)		70	2	A'dal
Revered Among the Sha'tar		(kill Tempest Keep Mobs until Revered)	250	11500					70	?	A'dal?

**Locations**

The Haggard War Veteran wanders most bridges entering Shattrath City - you should encounter him when you first enter the city  
 A'dal, Khadgar, and Spymistress Mehlisah Highcrown are in the centre court of the Terrace of Light in Shattrath City. Ezekiel wanders the ring outside  
 "Dirty" Larry and his cronies are at the far Northwest end of Lower City, Terokkar  
 Vindicator Haylen is near a large boulder at the far southeast corner of Bone Wastes, Terokkar Forest  
 Scout Navrin, Commander Ra'vaj, Oakun are at the Sha'tari Base Camp, southwestern Bone Wastes, Terokkar Forest  
 Ha'lei, Ramdor the Mad, and Greatfather Aldrimus are at the entrance to Auchenai Crypts, Auchendoun  
 Spy Grik'tha and Exarch Masuud are at the entrance to the Shadow Labyrinth, Auchendoun.  
 Spy To'gun is within the Shadow Labyrinth - watch for gold marker in minimap if you have the quest  
 The Codex of Blood is in the Shadow Labyrinth at the feet of Grandmaster Vorpil (72+)  
 Nitrin the Learned is in the Abandoned Armory north of Telaar, Nagrand  
 Saronen, Onaala, and Aluunen are at Altar of Sha'tar, Shadowmoon Valley  
 The Journal of Val'zareq is dropped by Val'zareq the Conqueror (70+) in Shadowmoon Valley

**Legend**

Requirements: Faction, Level, Prequisites; Unfriendly, Neutral, Eriendly, Honored, Reversed, Exalted  
 N means Neutral or greater; =N means Neutral ONLY; <=60 means level 60 or possibly lower; >(F, 60) means some combination greater than (Friendly AND 60)  
 Quest Chains are numbered. Omitted numbers mean intermediate quests provide NO reputation points for this faction

**Notes**

Sha'tar reputation starts at Neutral (0/3000). Points gained from Aldor and Scryer quests end at Friendly 5999/6000.  
 Sha'tar reputation gains are not displayed when gained - you may only see them in your reputation screen (Hotkey: U)  
 \* Special Delivery to Shattrath City is actually 10th in a Consortium quest chain starting with "Assisting the Consortium" (see: Consortium Reputation Quests)  
 \*\* Akama's Promise is the final of 4 quests given by the Ashtongue Deathsworn faction (see: Ashtongue Deathsworn Reputation Quests)  
 There is quite a bit of Sha'tari rep earned in the Mag'har quest chain starting with "A Visit to the Greatmother" (See: Mag'har Reputation Quests)  
 There is some Sha'tari rep earned in the immense series of quests for the Temple Key. Start with "The Hand of Gul'dan" (70) in Shadowmoon Valley

**Materials Requirements for Turn-in Quests** These numbers will be reduced by any reputation quests completed (above)

Reputation Level	Turn-in Strategies:
For Friendly (3000)	100 Firewing Signets, Sunfury Signets, Marks of Kill'jaeden, or Marks of Sar'geras --OR-- about 7 Arcane Tomes or Fel Armaments
For Honored (6000)	480 Firewing Signets, Sunfury Signets, Marks of Kill'jaeden, or Marks of Sar'geras --OR-- about 34 Arcane Tomes or Fel Armaments
For Revered (12000)	(none - reputation earned by kills in Tempest Keep instances)
For Exalted (21000)	(none - reputation earned by kills in Tempest Keep instances)