

Arena (non-set) Reward Items - Season 1

Items Available to All Characters																																						
Arena Points	Item		Damage		Ability Bonuses						Sockets				Other Bonuses																							
			spd	dps	AC	Str	Agi	Int	Sta	Spi	R	B	Y	M	AP	RAP	Hr	CSr	ResR	SHr	SCSr	D&H	Heal	Blk														
3261	Gladiator's Greatsword	2hSwd	3.60	118.6		32				48																												
3261	Gladiator's Decapitator	2hAxe	3.60	118.6						48									64		20	35	28															
3261	Gladiator's Bonegrinder	2hMace	3.60	118.6		32				48											20	35	28															
3261	Gladiator's Painsaw	Polearm	2.20	118.4						48									70			35	36															
3261	Gladiator's Maul	2hMace	3.60	68.8		32				48									*697		20	35	28															
2283	Gladiator's Slicer	1hSwd	2.60	91.2						21									28		9	15	10															
978	Gladiator's Quickblade	1hSwd	1.50	91.0						21									28		9	15	10															
2283	Gladiator's Cleaver	1hAxe	2.60	91.2						21									28		9	15	10															
978	Gladiator's Hacker	1hAxe	1.50	91.0						21									28		9	15	10															
2283	Gladiator's Pummeler	1hMace	2.60	91.2						21									28		9	15	10															
978	Gladiator's Bonecracker	1hMace	1.50	91.0						21									28		9	15	10															
2283	Gladiator's Right Ripper	R Fist	2.60	91.3						21									28		9	15	10															
978	Gladiator's Left Ripper	L Fist	1.50	91.0						21									28		9	15	10															
2283	Gladiator's Shanker	Dagger	1.80	91.1						21									28		9	15	10															
978	Gladiator's Shiv	Dagger	1.40	91.1						21									28		9	15	10															
870	Gladiator's War Edge	Thrown	1.90	82.1						15									24			11	12															
3261	Gladiator's Heavy Crossbow	xBow	3.10	82.4						15										26			12	12														
3261	Gladiator's War Staff	Staff	3.00	68.7						35	48												25	21	36	199												
2739	Gladiator's Spellblade	Dagger	1.60	41.4						17	25												17															
2739	Gladiator's Gavel	MH Mace	1.60	41.4						18	28												18															
2739	Gladiator's Salvation	MH Mace	1.60	41.4						18	28												18														375	
870	Touch of Defeat	Wand	1.90	167.6						11	15												12															
978	Gladiator's Endgame	Off-h	-	-						14	21												15															
978	Gladiator's Reprieve	Off-h	-	-						14	21												15														35	
1630	Gladiator's Shield Wall	Shield	-	-	5197					45													29														134	
870	Idol of Tenacity	Relic	Equip: Increases the final healing value of your Lifebloom by 87																																			
870	Libram of Justice	Relic	Equip: Causes your Flash of Light to increase the target's Resilience rating b 26 for 6 sec.																																			
870	Totem of the Third Wind	Totem	Equip: Causes your Lesser Healing Wave to increase the target's Resilience rating by 26 for 6 seconds.																																			

Legend: Other Bonuses Explained

AP	Equip: Increases your Attack Power by x
RAP	Equip: Increases your Ranged Attack Power by x
Hr	Equip: Improves Hit rating by x
CSr	Equip: Improves your Critical Strike Rating by x
ResR	Equip: Improves your Resilience Rating by x
SHr	Equip: Improves Spell Hit rating by x
SCSr	Equip: Improves your Spell Critical Strike Rating by x
D&H	Equip: Increases Damage and Healing done by magical spells and effects by up to x
Heal	Equip: Increases Healing done by magical spells and effects by up to x
Mana	Equip: Restores x mana per 5 sec.
Blk	Block

Notes

Arena Vendor: Vixton Pinchwhistle <Arena Vendor>, Area 52, Netherstorm
Includes price cuts in connection with Set 2 release