

Paladin Warhorse Quest

Introduction

Paladins are one of two World of Warcraft classes who are lucky enough to get free mounts at level 30 (revised from level 40 in patch 2.4.3, 2008/07/15), while all others are paying about 35g each for the training and mount.

The level 30 mount is now free from any Paladin trainer. The rewards are a completely FREE Paladin Warhorse mount, and riding skill training to level 75!

Paladin Charger – Quest Chain – Alliance Only

(see the next section for Blood Elf Paladin quests)

Introduction

While not free, the level 60 “epic” Alliance Paladin mount is still significantly cheaper than the 900g being paid by characters of other classes. The Paladin Charger quest chain is only available to 60th level Paladins, and for Alliance characters, is started by Lord Grayson Shadowbreaker (or your Paladin Trainer, who will send you to Lord Shadowbreaker) in the Cathedral of Light in Stormwind.

The quest chain can be completed as a solo level 60 Paladin, except for two parts:

- **Ancient Equine Spirit** requires a trip to Dire Maul West to defeat Tendris Warpwood (55-60)+
- **Judgment and Redemption** requires a trip to Scholomance to summon and defeat the Death Knight Darkreaver (61-62)+ in Rattlegore’s Ossuary.

The quest order is not strictly linear. You may accept multiple quests if offered to you, and complete them in a different order than shown here, but be sure you take note of which components are needed for each quest.

See the Summary below for a list of components and costs to complete this quest chain.

The Paladin Charger Quest Chain

Emphasis on Sacrifice [Paladin][level 60] [Alliance]

Quest from: Lord Grayson Shadowbreaker <Paladin Trainer>, Cathedral of Light, Stormwind

Report to: High Priest Rohan <Priest Trainer>, the Mystic Ward, Ironforge

Minimal Description: travel to Ironforge and speak with High Priest Rohan

Objects: (none)

Rewards: 650 xp

Notes: (none)

To Show Due Judgment [Paladin][level 60] [Alliance]

Quest from: High Priest Rohan, the Mystic Ward, Ironforge

Report to: Lord Grayson Shadowbreaker, Cathedral of Light, Stormwind

Minimal Description: “Donate” 150g to Rohan for his Censer and return with it to Stormwind.

Objects: [Rohan’s Exorcism Censer], 150g

Rewards: 650 xp (or gold at level 70)

Notes: (none)

Exorcising Terrordale [Paladin][level 60] [Alliance]

Quest from: Lord Grayson Shadowbreaker, Cathedral of Light, Stormwind

Report to: Lord Grayson Shadowbreaker, Cathedral of Light, Stormwind

Minimal Description: travel

Objects: [Rohan’s Exorcism Censer]

Rewards: 6600 xp (or gold at level 70)

Notes: hint: the quest completion text refers to having rendered the Judgement of Light on the spirits

The Work of Grimand Elmore [Paladin][level 60] [Alliance]**Quest from:** Lord Grayson Shadowbreaker, Cathedral of Light, Stormwind**Report to:** Grimand Elmore, Weapon Store, the Dwarven District, Stormwind**Minimal Description:** travel to the Weapon Store in the Dwarven District and speak to Grimand Elmore about barding for your charger.**Objects:** (none)**Rewards:** 650 xp (or gold at level 70)**Notes:** (none)**Collection of Goods** [Paladin][level 60] [Alliance]**Quest from:** Grimand Elmore, Weapon Store, the Dwarven District, Stormwind**Report to:** Grimand Elmore, Weapon Store, the Dwarven District, Stormwind**Minimal Description:** collect a number of items and return them to Grimand Elmore**Objects:** [Runecloth]x40, [Arthas' Tears]x10, [Arcanite Bar]x6, [Stratholme Holy Water]x5, 150g**Rewards:** 1650 xp (or gold at level 70)**Notes:** Only the Stratholme Holy Water is Bind on Pickup (BoP) and cannot be purchased from players or at the Auction House. It is found in Supply Crates and dropped from many mobs in the (you guessed it!) Stratholme instance. Picking Arthas' Tears requires Herbalism 220. Arcanite Bars are created with the Alchemy 275 ability, Transmute Arcanite, using 1 Thorium Bar (mining 245, smelting 250) and 1 Arcane Crystal (from Rich Thorium Vein, requiring Mining 275). The Recipe: Transmute Arcanite ability is purchased for 5g only from Alchemist Pestlezugg in Gadgetzan, Tanaris. Runecloth is a common drop from humanoids over level 50.**Grimand's Finest Work** [Paladin][level 60] [Alliance]**Quest from:** Grimand Elmore, Weapon Store, the Dwarven District, Stormwind**Report to:** Lord Grayson Shadowbreaker, Cathedral of Light, Stormwind**Minimal Description:** take the completed Arcanite Barding to Lord Shadowbreaker.**Objects:** [Arcanite Barding]**Rewards:** 6600 xp (or gold at level 70)**Notes:** (none)**Manna-Enriched Horse Feed** [Paladin][level 60] [Alliance]**Quest from:** Merideth Carlson <Horse Breeder>, Southshore, Hillsbrad Foothills**Report to:** Merideth Carlson**Minimal Description:** buy 20 Enriched Mana Biscuits from the Argent Dawn, and return with them and 50g to Meredith.**Objects:** [Enriched Mana Biscuit]x40, 50g**Rewards:** 650 xp (or gold at level 70), [Manna-Enriched Horse Feed]**Notes:** The 3 Argent Dawn Quartermasters who sell Enriched Mana Biscuits (requires faction: Friendly, Argent Dawn) are: **Argent Quartermaster Lightspark** at Chillwind Point, Western Plaguelands, **Argent Quartermaster Hasana**, at the Bulwark, Tirisfal Glades, and **Quartermaster Miranda Brechlock** at Light's Hope Chapel, Eastern Plaguelands.**Ancient Equine Spirit** [Paladin][level 60] [Alliance]**Quest from:** Lord Grayson Shadowbreaker, Cathedral of Light, Stormwind**Ends at:** [Ancient Equine Spirit], (dropped/released by Tendris Warpwood) Dire Maul West**Minimal Description:** Get [Manna-Enriched Horse Feed] from Meredith Carson. Go to Dire Maul West and slay Tendris Warpwood (55-60)+, which frees the [Ancient Equine Spirit]. Feed the spirit, and have it bless your [Arcanite Barding].**Objects:** [Manna-Enriched Horse Feed], [Arcanite Barding], [Ancient Equine Spirit]**Rewards:** [Blessed Arcanite Barding], 4850 xp (or gold at level 70)**Notes:** Be sure to clear all the Ironbark Protectors from the area before assaulting Tendris – he will summon all remaining Protectors to fight at his side. The Ancient Equine Spirit will run off if not engaged rather quickly – don't waste too much time when the battle ends. First, use the horse feed on the spirit, then use the barding.

Blessed Arcanite Barding [Paladin][level 60] [Alliance]**Quest from:** [Ancient Equine Spirit]**Report to:** Lord Grayson Shadowbreaker, Cathedral of Light, Stormwind**Minimal Description:** take the Blessed Arcanite Barding (now in your Backpack) back to Lord Grayson S.**Objects:** [Blessed Arcanite Barding]**Rewards:** 8300 xp (or gold at level 70)**Notes:** (none)**The Divination Scryer** [Paladin][level 60] [Alliance]**Quest from:** Lord Grayson Shadowbreaker, Cathedral of Light, Stormwind**Report to:** Lord Grayson Shadowbreaker, Cathedral of Light, Stormwind**Minimal Description:** obtain two diamonds and return them to Lord Grayson Shadowbreaker**Objects:** [Azerothian Diamond][Pristine Black Diamond]**Rewards:** 3300 xp (or 1g98 at level 60)**Notes:** (zam.com says this follows “Manna-Enriched Horse Feed”)**Judgment and Redemption** [Paladin][level 60] [Alliance]**Quest from:** Lord Grayson Shadowbreaker, Cathedral of Light, Stormwind**Report to:** Lord Grayson Shadowbreaker, Cathedral of Light, Stormwind**Minimal Description:** Use the Divination Scryer in the Scholomance Ossuary to summon and defeat several waves of undead and the Death Knight Darkreaver. Give the Charger’s Redeemed Soul and Blessed Arcanite Barding to the Deathknight’s Fallen Charger.**Objects:** [Lord Grayson’s Satchel], which contains [Divination Scryer][Blessed Arcanite Barding]
[Charger’s Redeemed Soul]**Rewards:** You will learn: [Summon Charger], 9950 xp (or gold at level 70)**Notes:** This work takes place in the basement of the Scholomance Ossuary, where you must first clear the room and defeat Rattlegore. Then set off the summoning event with the Divination Scryer. Four waves of undead spirits (each with an elite Aspect) will arrive, and each should be dealt with using specific Paladin Seals and Judgement (multiple Paladins is better), as follows:

- First wave: Seal of Wisdom / Judgement
- Second wave: Seal of Justice / Judgement
- Third wave: Seal of Righteousness / Judgement
- Fourth wave: Seal of Light / Judgement

Death Knight Darkreaver follows the fourth wave. He has a number of nasty abilities, including Mind Control, but his worst is an area of effect Life Drain with a multiplier effect – he gains more than he drains. Make sure to the non-melee players at full range to minimise the impact of this.

Once Darkreaver is dead, loot the [Charger’s Redeemed Soul] and use it on the Fallen Charger. When you then apply your [Blessed Arcanite Barding] to the charger, he “becomes your mount” - you will be awarded the [Summon Charger] ability.

Summary of Component Requirements (Alliance)

Qty	Description	source	Value/Price
	[Exorcism Censer]	High Priest Rohan	150g
40	[Runecloth]	Humanoids >50	approx. 10g
10	[Arthas’ Tears]	Herbalism	approx. 5g
6	[Arcanite Bar]	Mining / Alchemy	approx. 180g
5	[Stratholme Holy Water]	Stratholme	n/a (quest item)
1	fee to Grimand Elmore (“a Collection of Goods”)		150g
1	fee to Merideth Carlson (“Manna-Enriched Horse Feed”)		50g
20	[Enriched Manna Biscuit]	Argent Dawn	2g16
1	[Pristine Black Diamond]		approx. 2g
1	[Azerothian Diamond]		approx. 5g
	approximate total component value:		554g

* prices change from time to time and from server to server

Paladin Charger – Quest Chain – Horde (Blood Elf) Only

(see the previous section for Alliance Paladin quests)

Introduction

The Blood Elf Paladin class (Blood Knight) was added in the Burning Crusade expansion, and is the only Horde race that has the Paladin class. Changes were made to quests, quest text and quest givers locations in patch 2.4.

The [Summon Charger] quest chain can be completed as a solo level 60 Blood Elf Paladin, except for two parts:

- **True Masters of the Light (1)** requires fighting 54+ to 55+ elites, 2-3 at a time, but is soloable using a suicide run into the destination room.
- **True Masters of the Light (3)** requires a trip to Scholomance and a normal 5-man (at level 60) group.

The Paladin Charger Quest Chain

A Summons from Lord Solanar [Paladin][level 60] [Horde]

Quest from: Knight-Lord Bloodvalor, Farstrider Square, Silvermoon City

Report to: Lord Solanar Bloodwrath, Farstrider Square, Silvermoon City

Minimal Description: speak to the next NPC in the quest chain

Objects: (none)

Rewards: 950 xp, 10 reputation with Silvermoon City

Notes: (Bloodwrath is nearby)

The Master's Path [Paladin][level 60] [Horde]

Quest from: Lord Solanar Bloodwrath, Farstrider Square, Silvermoon City

Report to: Lord Solanar Bloodwrath, Farstrider Square, Silvermoon City

Minimal Description: listen to / read a few words from Lord Bloodwrath before starting the real work

Objects: (none)

Rewards: 10 reputation with Silvermoon City

Notes: (none)

A Gesture of Commitment [Paladin][level 60] [Horde]

Quest from: Lord Solanar Bloodwrath, Farstrider Square, Silvermoon City

Report to: Lord Solanar Bloodwrath, Farstrider Square, Silvermoon City

Minimal Description: gather gold and materials and return them to Bloodwrath

Objects: a parts list: [Items for Magister Astalor Bloodsworn] (provided); [Runecloth]x40, [Arcanite Bar]x6 (Alchemy 275), [Sungrass]x10 (Herbalism 230), [Dark Rune]x5 (drop: various bosses in Scholomance – can be bought on Auction house – probably 10gp each), 150gp in cash.

Rewards: 4750 xp, 75 reputation with Silvermoon City, minor rep with Undercity and Darkspear Trolls

Notes: (the parts list may be discarded after the quest is complete)

A Demonstration of Loyalty [Paladin][level 60] [Horde]

Quest from: Lord Solanar Bloodwrath, Farstrider Square, Silvermoon City

Report to: Lord Solanar Bloodwrath, Farstrider Square, Silvermoon City

Minimal Description: kill undead on the Ghostlands road in Eastern Plaguelands

Objects: [Scourge Siege Engineer]x15, [Scourge Meat Wagon]x3

Rewards: 11900 xp, 250 reputation with Silvermoon City, minor rep with Undercity and Darkspear Trolls

Notes: (none)

True Masters of the Light (1) [Paladin][level 60] [Horde]

Quest from: Lord Solanar Bloodwrath, Farstrider Square, Silvermoon City

Report to: Lord Solanar Bloodwrath, Farstrider Square, Silvermoon City

Minimal Description: recover [Tyr's Hand Holy Water] from the Abbey at Tyr's Hand

Objects: [Basin of Holy Water], Tyr's Hand Holy Water]

Rewards: 11900 xp, 250 reputation with Silvermoon City, minor rep with Undercity and Darkspear Trolls

Notes: The Abbey is on your left (North) after passing through the gates of Tyr's Hand in the far eastern end of Eastern Plaguelands. If you are soloing, you're probably best to do a suicide run to the back of the first floor, and then resurrect outside the aggro range of the two mobs in the room (behind the bookshelf?). You should be able to revive in safety and then handle the two elites in the room without help. Otherwise, bring friends and fight your way in normally. The [Tyr's Hand Holy Water] is gained by Using the [Basin of Holy Water] on the table.

True Masters of the Light (2) [Paladin][level 60] [Horde]

Quest from: Lord Solanar Bloodwrath, Farstrider Square, Silvermoon City

Report to: Lord Solanar Bloodwrath, Farstrider Square, Silvermoon City

Minimal Description: gather gold and materials and return them to Bloodwrath

Objects: [Arcane Catalyst] (vendor: Zalle, the Bazaar, Silvermoon City – 50g less discounts); [Crepuscular Powder] (vendor: Darlia, Murder Row, Silvermoon City – 150g); [Azerothian Diamond], [Pristine Black Diamond]

Rewards: 7150 xp, 150 reputation with Silvermoon City, minor rep with Undercity

Notes: the gems are available on the Auction House if you don't have access to them otherwise. The Catalyst and Powder are Bind On Pickup (BoP) quest items – buy them only with your Paladin.

True Masters of the Light (3) [Paladin][level 60] [Horde]

Quest from: Lord Solanar Bloodwrath, Farstrider Square, Silvermoon City

Report to: Lord Solanar Bloodwrath, Farstrider Square, Silvermoon City

Minimal Description: summon and defeat Aurius and his 5 paladin aides in Stratholme.

Objects: [Extinguishing Mixture]

Rewards: ability: [Summon Charger], [Blood Knight Tabard], 14300 experience, 250 Silvermoon City rep

Notes: The Alonsus Chapel is in Undead Stratholme after the first gate. Access via the Service Entrance is quicker (requires: [Key to the City], dropped by Magistrate Barthilas, also in Undead Strat). Applying the [Extinguishing Mixture] to the the Eternal Flame inside will cause the chapel to burn and summon Aurius. Exit the burning building and kill him, and then deal with 5 Elite paladin adds (all 60+) that follow, in a single wave:

Vicar Hieronymus - Healer. Kill him quickly and interrupt his heals

Gregor the Justiciar - Holy Shock – stuns

Nemas the Arbiter - Casts Repentance

Aelmar the Vanquisher - No special abilities

Cathela the Seeker - Tank. Hard to kill but least dangerous.

Summary of Component Requirements (Horde)

Qty	Description	source	Value/Price
40	[Runecloth]	Humanoids >50	approx. 10g
10	[Sungrass]	Herbalism	approx. 5g
6	[Arcanite Bar]	Mining / Alchemy	approx. 180g
5	[Dark Rune]	Stratholme	approx. 50g
1	fee to Lord S. Bloodwrath (“a Gesture of Commitment”)		150g
1	[Arcane Catalyst]	Zalle	approx. 45g
1	[Crepuscular Powder]	Darlia	approx. 135g
1	[Pristine Black Diamond]		approx. 2g
1	[Azerothian Diamond]		approx. 5g
	approximate total component value:		582g

* prices change from time to time and from server to server

Summary

This continues to be a DRAFT document. We are having trouble getting our Alliance and Horde Paladins to level 60 with all the other demands on our time, so this document was prepared, at great effort, from a number of incomplete and often conflicting sources on the Internet, as well as from interviews of level 60 Paladins (a special thanks, as always, to Blizzard for their ongoing revisions to established game metrics). If there are errata or omissions, your feedback to content2@giddygamer.com will be appreciated!

Giddy Gaming!

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<http://www.giddygamer.com/wow/guides.html>

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